



This Record Certifies that

by \_\_\_\_\_  
Player \_\_\_\_\_ RPGA # \_\_\_\_\_

Has Completed  
*Emissary*  
A Regional Adventure  
Set in the Bandit Kingdoms



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region \_\_\_\_\_

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_

Signature \_\_\_\_\_

RPGA # \_\_\_\_\_



Adventure Record#

594 CY  
ADVENTURE  
LEVEL OF  
PLAY  
(CIRCLE ONE)

APL 2

max 450xp; 450gp

APL 4

max 675xp; 650gp

APL 6

max 900xp; 900gp

APL 8

max 1,125xp; 1,300gp

• **Hardened in Battle:** Due to the harrowing experience the hero went through in aiding the Defenders of Greenkeep, the PC now has access to one of the following feats from the Miniatures Handbook. Circle the feat access gained:

**Second Wind** (for PCs in "Hold the Line!")

or

**Danger Sense** (for PCs in "Clear the Way!")

• **Influence with the Defenders:** Due to the assistance the PCs provided the Defenders of Greenkeep, they have earned one or two influence points. Check thru points not awarded or as used. [ ] [ ]

• **Sent to the Silver Mines:** Due to your foolish actions at the military encampment, you were captured and sent to work the silver mines. You spend 10 TUs laboring before you manage to free yourself, but gain Whip Scars during your servitude (increasing your Wanted score by one).

• **Enmity of the Defenders:** Due to your flight at their hour of need, you have earned the enmity of the Defenders of Greenkeep. Members of the organization are exiled and other PCs are not permitted to join the Defenders of Greenkeep until the enmity is removed (by spending 4 IPs with the Defenders). While in effect, the enmity gives the PC a -4 circumstance penalty to any Charisma-based checks with members of the Defenders of Greenkeep.

• **Liyend's Spellbook Volume I:** *Spellbook:* 0—[all cantrips from the PHB, excluding enchantments and necromancy]; 1st—[expeditious retreat, mage armor, magic missile, silent image, shield, Tenser's floating disk, ventriloquism]; 2nd—[hypnotic pattern, invisibility, rope trick] (29 pages used; Value 1,450 gp)

• **Liyend's Spellbook Volume II** *Spellbook:* 2nd—[minor image, scorching ray]; 3rd—[displacement, fireball, lightning bolt, major image, slow]; 4th—[dimension door, greater invisibility, phantasmal killer]. (31 pages used; Value 1,550 gp)

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2:

- ❖ *elixir of hiding* (Adventure, DMG)
- ❖ *brooch of shielding* (Adventure, DMG)
- ❖ *Liyend's Spellbook Vol I.* (Adventure, see above)
- ❖ *gloves of fortunate striking* (Adventure, MH)
- ❖ *amulet of fortune prevailing* (Regional, MH)
- ❖ *ring of animal friendship* (Regional, DMG)

APL 4: (All of APL 2 plus the following)

- ❖ *bag of tricks (gray)* (Adventure, DMG)
- ❖ *boots of elvenkind* (Adventure, DMG)
- ❖ *dust of tracelessness* (Adventure, DMG)

APL 6: (All of APLs 2-4 plus the following)

- ❖ *slaying arrow (orc)* (Adventure, DMG)
- ❖ *cloak of resistance +2* (Adventure, DMG)
- ❖ *bag of tricks (rust)* (Adventure, DMG)
- ❖ *Liyend's Spellbook Vol II.* (Adventure, see above)

APL 8: (All of APLs 2-6 plus the following)

- ❖ *+1 shock composite longbow (+2)* (Adventure, DMG)
- ❖ *+2 chain shirt* (Adventure, DMG)
- ❖ *+2 hide armor* (Adventure, DMG)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost \_\_\_\_\_

Other Coin Spent \_\_\_\_\_

Total Coin Spent \_\_\_\_\_

Items Sold

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Total Value of Sold Items \_\_\_\_\_

Add ½ this value to your gp value

Items Bought

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Total Cost of Bought Items \_\_\_\_\_

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

+ \_\_\_\_\_ GP

GP Gained

GP

Subtotal

+ \_\_\_\_\_ GP

GP Gained

GP

Subtotal

- \_\_\_\_\_ GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 or 2 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ \_\_\_\_\_ XP

XP Gained

XP

FINAL XP TOTAL